Update January 03 2025

Update January 3 2025

Happy New Years Everyone! We've got an exciting update for you this first week of 2025.

No Scope Sniper

1) New BIS Ranged Weapon with 1500K stats, Ranged, 9x9 AOE, 80 DR/DDR

2) Freely obtainable through our the Battle Grounds (Nightmare) minigame

Battle Grounds (Nightmare)

1) Buy Nightmare Keys for 1K Hard Points

2) 1/300 chance @ "No Scope Skin Wrap". Boss has 100B HP and a 1/5 chance to trigger a 3x3 AOE mechanic that will one shot any player even in black beard or Kylo ren.

3) Combine the No Scope Skin Wrap with the Dragon Glass Bow to create the No Scope Sniper

Battle Grounds Scoreboard

1) We have also released a weekly scoreboard to help players with achieving more Nightmare Keys

2) First - 25 Keys, Second - 20 Keys, Third - 15 Keys, Forth - 10 Keys, Fifth - 5 Keys

3) Rewards will be given out manually on the same days as Scavenger Contest

No Scope Box

1) For players who want to support our community, we have released a box similar to the Masamune Box, costing $2

2) Inside the box you will find the Golden No Scope Sniper which has the exact same AOE, DR, and other effects, but with an extra 1000K Stats (2500K stats total)

Seasonal Convergence

1) Combine the Golden Easter Egg, Golden Clover, Gingerbread House, Golden Drumstick, and Krampus Skull to create the ultimate seasonal item - Seasonal Convergence

2) 12% box opening chance, 12% discount on select seasonal boxes at vip6 (Christmas, Halloween, St. Patricks, Easter), chance to find all boxes when killing Titans (will roll for every box at each kill)

Custom Panel

We've created a custom panel to allow admins to add stats and changes to custom perks live in-game (Weapons only currently). I will make your item as disclosed in your ticket following a personal custom client for you to equip your new weapon well and truly before the next update!

Suggestions

1) You will be teleported out after each drop at VIP6

2) ::guide has been updated to show the correct amount of kills needed to obtain each cape from the Portal Highscore

Bugs

1) Npc HP box in left hand corner will no longer stay once the player leaves combat

2) Various custom perk fixes

3) Scoreboards should be fully functional again from next week, each new year we encounter some issues with timers etc

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