Update October 15 2025

Update October 15th, 2025

Trick or Treat, now face the HEAT!

Bethlehem's newest spook fest is here, and has invaded some major cities. Every half an hour, a spooky presence will arrive in a random city and players will have to work together to find the Treat door and spawn the newest global boss "Flaming Samurai". Players will have a 1/6 chance to receive either a Halloween Box or a Halloween Shard Pack, but unlike other global bosses this isn't capped at one reward per boss. There will also be a 1/50 chance to receive a random Krampus material.

We have also decided to up the ante by bringing back an old time favourite and give it a new look and some insane stats along with it! "Killer Chucky Pet (i)" is now available through invention and boasts +70DR/DDR, 5% Raid Chance & 1.5x Multiplier for all combat styles!

BUG FIXES

You can no longer continue to kill VIP 6 mobs after adding them to your Death Note through AOE,

Expeditious perk will now correctly work with 1 kill remaining on your next Death Talent

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